



**CITY OF KENORA  
STANDING COMMITTEE MEETING  
A G E N D A  
PROPERTY AND PLANNING**

**Tuesday, May 6, 2008 9 am – 11 am  
City Hall Council Chambers**

**A. PUBLIC INFORMATION NOTICES AS PER BY-LAW NUMBER 144 - 2007**

**Take Notice that Council intends to approve the following by-law (s) at its April 14, 2008 Meeting:**

- A By-law to assume Streets A and B
- A by-law to amend a development agreement with 1695929 Ontario Inc.
- A By-law to accept and assume a portion of Homestake Road
- A By-law to amend Zoning By-law No. 160-2004 with respect to small animal breeding and boarding and animal shelters
- A by-law to enter into a lease agreement with Houseboat Adventures
- A by-law to enter into a lease agreement with E. Whiting
- A by-law to transfer lands to James and Cindy Burley

**B. DECLARATION OF PECUNIARY INTEREST and THE GENERAL NATURE THEREOF:**

- a) On today's agenda
- b) From a meeting at which a Member was not in attendance

**C. DEPUTATION:** None

**D. CONFIRMATION OF MINUTES -** April 8, 2008

**E. STANDING COMMITTEE DEPUTATIONS:-**

**F. REPORTS:-**

NO.	REPORT SUBJECT	DISPOSITION
1)	Assumption of Streets A and B	
2)	Amendment to Site Plan – 1695929 Ontario Inc. (formerly Twin Eleven)	
3)	Accept and Assume a portion of Homestake Road	
4)	Zoning By-law Amendment Z04/08 – Small animal breeding/boarding and animal shelters in HC – Highway Commercial and ML – Light Industrial Zones	
5)	Lease agreement – Houseboat Adventures	
6)	Lease agreement – Whiting	
7)	Summer student program – Tourism	
8)	Snowmobile Committee Terms of Reference	
9)	Heritage Committee Membership	
10)	AMO Proposed Economic Development Task Force	

**OTHER BUSINESS**

**G. CLOSED MEETING -**

THAT this meeting be now declared closed at \_\_\_\_\_ a.m.; and further

THAT pursuant to Section 239 of the Municipal Act, 2001, as amended, authorization is hereby given for Committee to move into a Closed Session to discuss the following matter(s)

- i) **Disposition of Land**

**Reconvene to Open Session with any Report(s)**